

FOULS		AND/OR	MISCONDUCT		
WHILE BALL IS IN PLAY		WHEN	ANYTIME - BEFORE/DURING/AFTER		
ON THE FIELD OF PLAY		WHERE	ANYWHERE - FIELD/BENCH/STANDS/PARKING LOT		
BY A PLAYER		WHO	PLAYER or SUBSTITUTE		
<b>DIRECT</b>		<b>INDIRECT</b>		<b>CAUTION</b>	
REQUIRED (ALL BUT #10)	AGAINST AN OPPONENT	MAY, BUT NOT NECESSARILY	"SPIRIT OF THE GAME"	"LOSS OF SELF CONTROL BY PLAYER"	
REQUIRED (1 THROUGH 7)	CARELESS, RECKLESS EXCESSIVE FORCE	MAY, BUT NOT NECESSARILY	"BRINGING GAME INTO DISREPUTE" <b>"FOUL TO STOP PLAY"</b>	DENIES A GOAL <b>"FOUL TO INJURE PLAYER"</b>	
<u>10 DFK FOULS</u>		<u>IFK FOULS/INFRACTIONS</u>		<u>CAUTIONABLE OFFENSES</u>	
1. KICKS/ATTEMPTS TO... 2. TRIPS/ATTEMPTS TO TRIP 3. JUMPS AT 4. CHARGES 5. STRIKES/ATTEMPTS TO... 6. PUSHES 7. TACKLES ..... 8. HOLDS 9. SPITS AT 10. HANDLES BALL DELIBERATELY (EXCEPT KEEPER IN OWN PENALTY AREA)		1. PLAYS IN A DANGEROUS MANNER 2. IMPEDES THE PROGRESS OF AN OPPONENT 3. PREVENTS THE KEEPER FROM RELEASING BALL FROM HANDS 4. IF PLAY IS STOPPED TO CAUTION OR SEND OFF A PLAYER FOR AN OFFENSE NOT OTHERWISE MENTIONED IN LAW 12. 5. GOALKEEPER IN OWN PEN. AREA: - TAKES MORE THAN 6 SEC TO RELEASE BALL FROM HANDS 6. - REGAINS HAND CONTROL PRIOR TO TOUCH BY ANOTHER PLAYER 7. - TOUCHES BALL WITH HANDS WHEN KICKED BY A TEAMMATE 8. - TOUCHES BALL WITH HAND FROM THROW-IN BY TEAMMATE		UB - <u>UNSPORTING BEHAVIOR</u> DT - <u>SHOWS DISSENT BY WORD OR ACTION</u> PI - PERSISTENTLY INFRINGES THE LAWS OF THE GAME DR - <u>DELAYS THE RESTART OF PLAY</u> FRD - FAILS TO RESPECT THE REQUIRED DISTANCE E - ENTERS OR RE-ENTERS THE FIELD W/O REFEREE'S PERMISSION L - LEAVES THE FIELD W/O REFEREE'S PERMISSION  <u>SUBSTITUTES MAY ONLY BE CAUTIONED FOR UNDERLINED OFFENSES</u>	<u>SEND-OFF OFFENSES</u> SFP - SERIOUS FOUL PLAY VC - VIOLENT CONDUCT S - SPITS AT OPPONENT OR ANY ANOTHER PERSON DGH - DENIES "OGSO" BY HANDLING THE BALL DGF - DENIES "OGSO" TO OPPONENT MOVING TOWARD THE GOAL WITH A FOUL AL - USES OFFENSIVE, INSULTING OR ABUSIVE LANGUAGE OR GESTURES 2CT - RECEIVES A 2nd CAUTION IN THE SAME MATCH  *OGSO= OBVIOUS GOAL-SCORING OPPORTUNITY
<u>JUDGMENT OF ACTION</u>		<u>"TECHNICAL" IFK'S</u>		<u>MOST DANGEROUS TIMES FOR REFEREE</u>	
EYES UNUSUAL ACTIONS UNUSUAL BODY MOVEMENTS <u>TACKLE</u> - AN ATTEMPT TO GAIN POSSESSION OF BALL WITH FOOT (STANDING/RUNNING/SLIDING) <u>CHARGE</u> - DELIBERATE PHYSICAL CONTACT WITH OPPONENT		2nd TOUCH ON ANY RESTART (EXCEPT DROPPED BALL) OFFSIDE VIOLATION OF LAW 14 (PENALTY KICK) BY KICKING TEAM AND BALL DOES NOT ENTER THE GOAL		- ALL OFFICIALS MUST BE ESPECIALLY ALERT AT THESE TIMES ! - WHEN BALL IS OUT OF PLAY ! - WHEN FOUL OCCURS IN FRONT OF BENCH AREA <u>READING THE GAME</u> - TRACKING TEAM TACTICS - JUDGING PLAYERS' SKILLS - KEEPING "SCORE" BETWEEN PLAYERS <u>READING THE PLAY</u> - ANTICIPATING ACTION - EXPERTISE/ LOGICAL MOVES - STARTING MOVEMENT TOWARD NEXT AREA OF PLAY	